

# **1<sup>ST</sup> ANNUAL**

## **MIRACLE LEAGUE WIFFLE BALL TOURNAMENT**

### **Tournament Rules:**

#### **Players:**

- 1) No base running. Imaginary runners on base advance as hitter does.
- 2) Teams have at least 3 and no more than 5 players on their roster.
- 3) Teams field 3 players or less on defense, but may have up to 5 batters.
  - A) Batting order must be announced prior to 1<sup>st</sup> pitch
  - A) NO CHANGE IN BATTING ORDER
- 4) All fielders must bat.
- 5) Fielders can position as they wish in fair territory without obstructing batter.

#### **THE GAME:**

- 1) Each game is 5 innings long.
- 2) If the game is tied after 5 innings, the 6th begins with the bases loaded.
- 3) Game is official after 3 innings, with a 10 run mercy rule after 3 innings.
- 4) Games will be played in any weather conditions.
- 5) The rules of MLB shall apply to all situations not covered in these rules.

#### **BALLS AND STRIKES - MAKING CALLS**

- 1) A walk is 6 balls. Baserunners advance on a walk if forced over.
- 2) ANY combination of 2 fouls or strikes is an out.
- 3) A swing and a miss is not an out, unless it's strike 2.

- 4) A pitch hitting the strike zone is a strike.
- 5) A pitched ball that hits the batter is a ball, although the batter **MUST** attempt to avoid being hit. (no leaning)
- 6) Line calls are made by the fielder closest to the play.
- 7) Pitcher makes check swing calls.

### **EQUIPMENT**

- 1) Only the official (baseball size) plastic wiffle ball with 8 elongated holes will be used.
  - a. Game balls will be supplied
- 2) Balls may not be scuffed or sanded. **BALLS MAY NOT BE SCUFFED OR SANDED. ANY TEAM SCUFFING OR SANDING BALLS WILL BE IMMEDIATELY DISQUALIFIED.**
- 3) No ball with a crack greater than 1/4" may be used.
- 4) All balls are subject to approval by Tourney Staff
- 5) Only official WIFFLE yellow plastic bats may be used.
- 6) Handles may be taped, but barrel must be unaltered.
- 7) Any bat is subject to approval of tourney staff.
- 8) All players must play bare handed. Batters may use a glove when batting.

### **PITCHING SPEEDS**

- 1) Pitching speed is Medium (45 mph) or less, enforced by a Tourney staff member at his or her sole discretion
- 2) Penalty - Player may not pitch any more in that game plus the next game.
- 3) A team that feels a pitcher is exceeding the speed limit may request a Tourney staff member with really good eyes to evaluate and check speed.
- 4) Pitcher must pitch from center of field.

### **THE FIELD OF PLAY(all dimensions approximate)**

- 1) Pitching mound is 42' from strike zone. Singles line is at 42'. Doubles line is at 65'. Home run fence is 90' to foul poles. 52' between foul poles.

**2) Strike Zone is 20" by 30" approximately 12" off the ground.**

### **FOUL BALLS**

- 1) Any hit ball not passing the singles line on at least one bounce is considered a strike.
- 2) Ground ball outside of foul lines when reaching singles line.
- 3) Fly ball landing in foul ground, touched in foul ground, or going wide of foul poles.

### **SINGLES**

- 1) Any ball passing the singles line in fair ground
- 2) Ground ball not fielded cleanly in front of singles line. No Bobbles at ALL allowed.
- 3) Fielder may take no more than 2 steps to field a ground ball in front of the singles line.
- 4) Fair fly ball touched but not caught in front of singles line.

### **DOUBLES**

- 1) Fair ball reaching the doubles line in the air, but not the fence.

### **TRIPLES**

- 1) Fair ball that touches the fence in the air

### **HOME RUNS**

- 1) Fair Ball landing over the fence (where noted) or hitting the pole above the fence.

### **DOUBLE PLAYS**

- 1) Only in effect with runner on base. Fly ball caught and then IMMEDIATELY thrown to hit strike zone in the air.

### **PROTESTING GAMES**

When a Captain protests a game, the other team's Captain must be notified at the time the play under protest occurs and before the next pitch is made. Decisions of tourney staff are final.

### **UNRULY CONDUCT**

Will not be tolerated. Penalties include but are not limited to: ejection from the game, forfeit of the game, or ejection from the tournament.